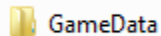




KScale2

# KScale2 Installation instructions

1. Unzip the downloaded file
2. You will find the following folder and files:



3. Copy the **GameData** folder to your KSP folder. If asked to overwrite or merge files say yes.
4. You will need to separately download SigmaDimensions. Browse to <https://github.com/Sigma88/Sigma-Dimensions/releases/latest> download the latest version of SigmaDimensions and follow the included instructions.

## KScale2 License

---

### KScale2

Created by Paul Kingtiger and released as public domain. As such all the files and content in this mod, except those 3<sup>rd</sup> party mods and files specifically listed below are released into the public domain.

### Screen shots, images and videos

You may create and publish screen shots, images and videos featuring Universal Storage running as part of KSP, including for commercial or financial gain. This does not include the texture image files, except when viewed 'in-game' as part of Kerbal Space Program.

**Note:** this license does not override or supersede any existing license regarding [Kerbal Space Program](#) or [Squad](#)

### 3rd party mods and plug-ins packaged with KScale and covered by their own license

<a href="#">Module Manager:</a>	<a href="#">CC share-alike license</a>
<a href="#">Kopunicus:</a>	<a href="#">GNU General Public License v3</a>
<a href="#">Mini-AVC:</a>	<a href="#">GNU General Public License v3</a>

Kerbal Space Program is Copyright (C) 2013 Squad. See <http://kerbalspaceprogram.com/>. This project is in no way associated with nor endorsed by Squad.